This is a shared file for progress notes to be made for project 3

11/12/19 2:15am

Map Maker is finally coming together, managed to open a file successfully but am having difficulty translating from file to multi-dimensional slice in a way that doesn’t cause ReadFrom File to panic over index out of range error i get from MapOriginal Slice not presenting correctly , i know its an issue with my slice not matching the sizes or indices...gonna have to ask Boyd about this. On the plus side, Patrick has made lots of headway with the inventory management as well as the name for the game DoomWood.

11/14/19 11:45am

Hit a roadblock with copying file contents to a slice, no longer have the index out of range error just have the DrawMap function doing absolutely nothing as the slices are empty! What am I doing wrong? Hopefully I can get Boyd take a look at my code and see if I’m missing something with these slices coming up empty .

11/19/19

Here is link for joining collab

Link removed to avoid confusion

11/20/19

Internet was down all morning hopefully stays up

New collab token

atom://teletype/portal/ea08d4de-2074-4217-8690-af139404ade9

11/21/19

Collab link for thursday night

#3)atom://teletype/portal/0f331a46-c9a4-43ce-a747-9b6f6668c1f8

11/25/19

Collab link for mon night

atom://teletype/portal/1344a358-2cdf-4d55-9a4b-bfa3a9358436